

**Vertical Differentiation and Credence Goods:  
Harmonized Labeling and Gains from International Integration**

**Ian Sheldon and Brian Roe  
(The Ohio State University)**

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# Motivation

- Goods increasingly differentiated by process attributes
- Consumers unable to verify claims about attributes, i.e., a form of *credence good* (Darby and Karni, 1973)
- Labeling possible, but there are implementation issues:
  - discrete vs. continuous labels
  - voluntary vs. mandatory
  - exclusive vs. non-exclusive
  - harmonized vs. mutual recognition
- Examine trade implications of choices in context of model of *vertical* product differentiation

# Model

## ■ *Consumers, firms and quality*

- consumers have unit demand for quality-differentiated good, consumer utility,  $U = u(y - p)$ ,  $u \in [\underline{u}, \infty]$  and  $\underline{u} > 0$
- income uniformly distributed on interval  $[a, b]$ , size of population is  $s$
- firms produce single differentiated good with zero production costs and a fixed, quality-dependent cost,  $F(u)$ , sunk by firm after entry,  $F(u) = \varepsilon + \alpha(u - \underline{u})^2$ ,  $\varepsilon$  and  $\alpha > 0$

## ■ *Game structure*

- 3-stage game: (1) entry/no-entry; (2) choice of quality; (3) price
- invoke sub-game perfection and Bertrand-Nash competition

■ ***Entry and number of firms***

- assume  $4a > b > 2a$  or  $b/4 < a < b/2$ , ensuring *covered* market of 2 firms with quality levels  $0 < \underline{u} \leq u_1 < u_2$
- if more than 2 firms enter, all firms produce top-quality at a zero price, earning zero profits, so with sunk costs  $\varepsilon$ , only two firms can enter and make a profit in equilibrium

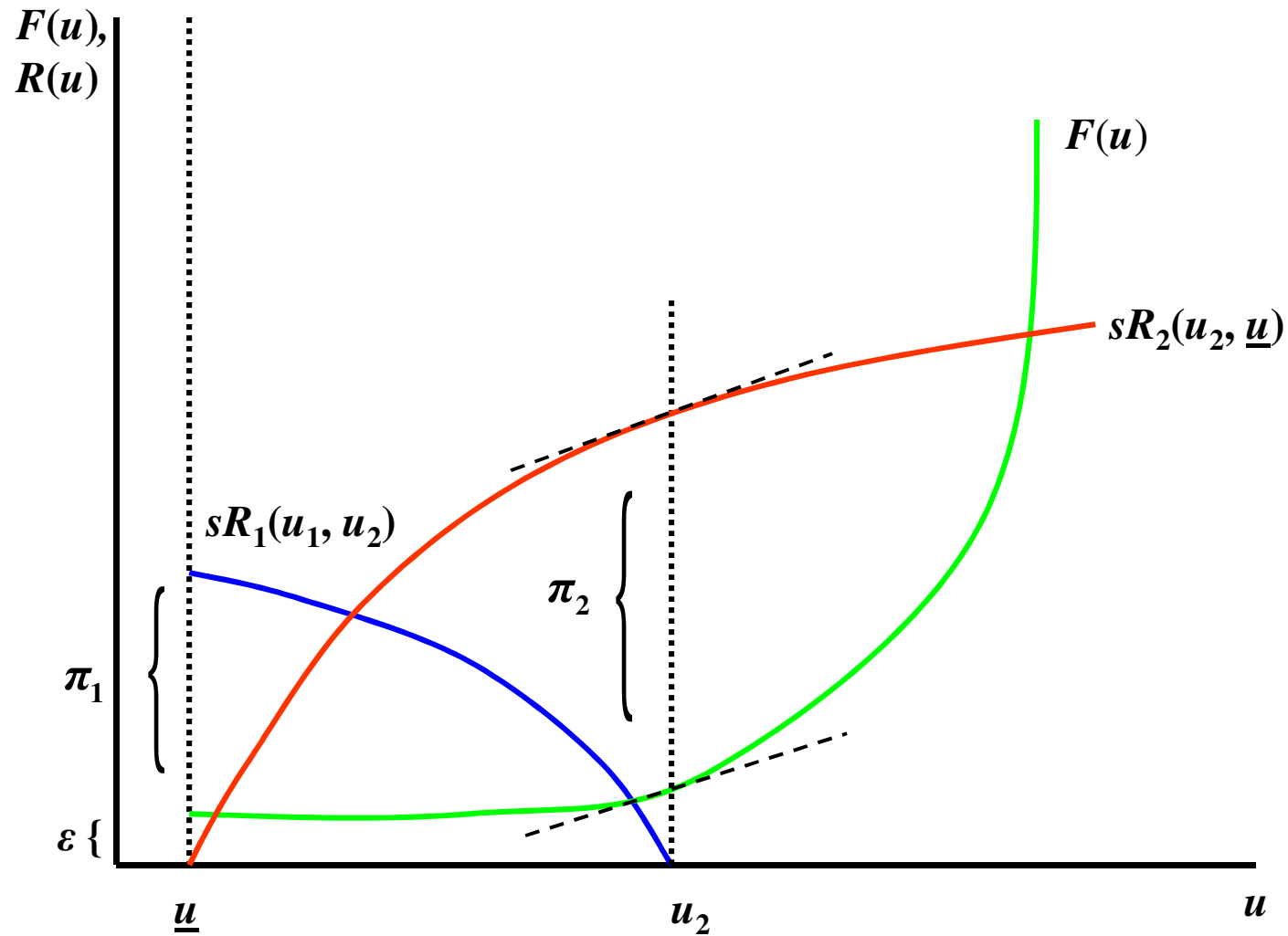
■ ***Labeling policy***

- private and public certifiers perfectly monitor and communicate quality of individual firms *ex ante*, continuous labeling more costly than discrete

■ ***Autarky equilibrium with perfect information***

- equilibrium shown in Figure 1, firm 1 picks  $\underline{u}$  and firm 2 picks  $u_2$

Figure 1: Autarky equilibrium with perfect information



# North-North Integrated Equilibrium

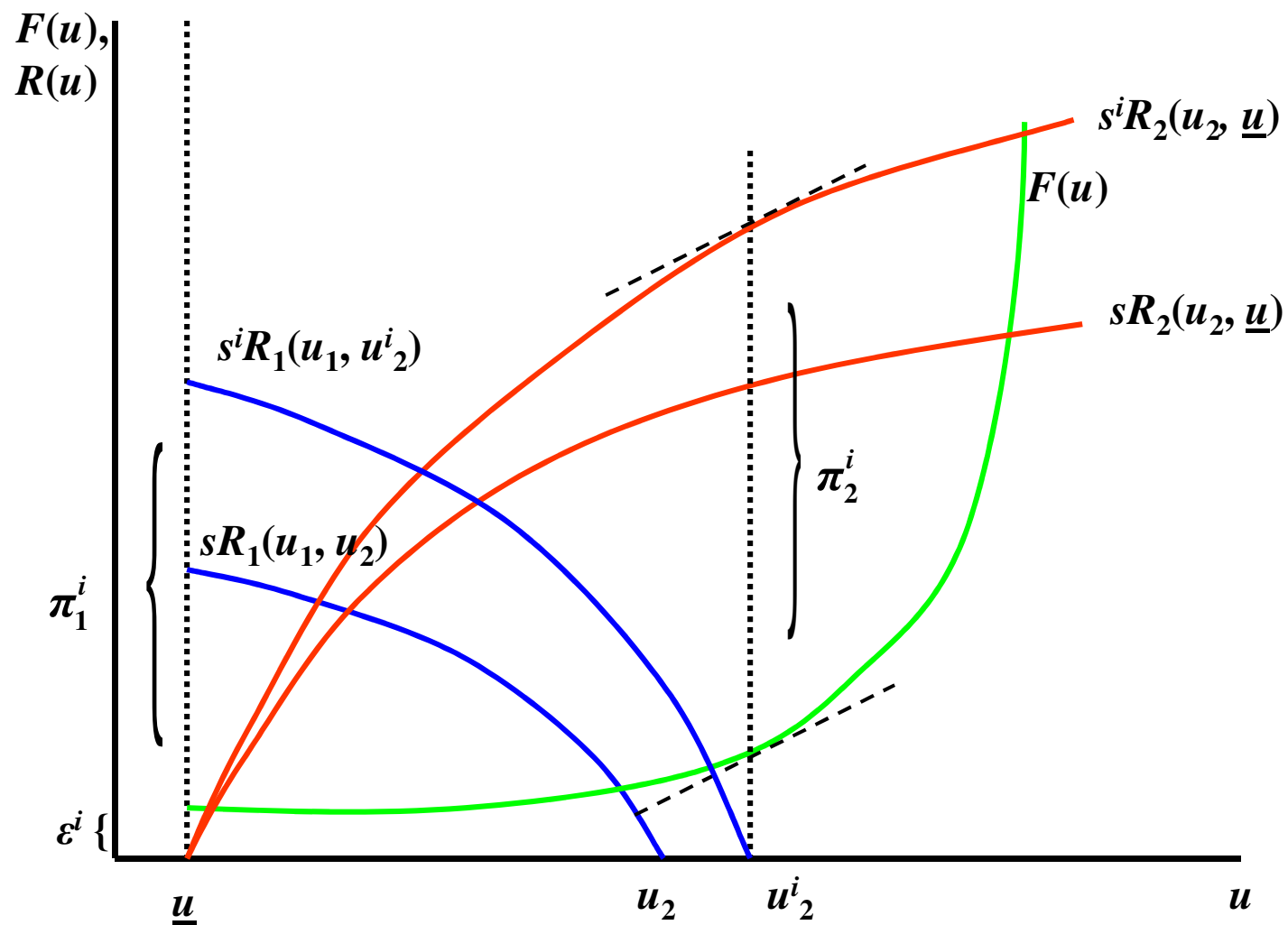
## ■ *Perfect information (PI)*

- two economies with same distribution of income integrate,  $a_1=a_2$  and  $b_1=b_2$ , although may be of differing sizes, i.e.,  $s^i = s_1 + s_2$
- firms incur additional sunk costs to enter integrated market
- economy supports 2 firms, i.e., 2 firms have to exit, figure 2
- increase in quality of good 2, quality of good 1 remaining the same

## ■ *Trade with no labeling (NL)*

- sunk cost of entry combined with 3-stage game supports entry of single firm into integrated market producing lowest quality
- price is monopoly outcome given linear demand structure due to assumptions on income distribution

Figure 2: North-North trade equilibrium – *PI* case



**Table 1: Labeling regimes – North/North trade**

	<b>MNC</b>	<b>VND</b>	<b>MED</b>	<b>MND</b>
<b>Harmonized</b>	Replicates PI	Replicates PI	May be NL (Figure 3)	Replicates PI
<b>Mutual recognition</b>	Replicates PI	Replicates PI	May replicate PI	Replicates PI

**PI – perfect information**

**NL – no labeling**

**MNC – mandatory, non-exclusive, continuous**

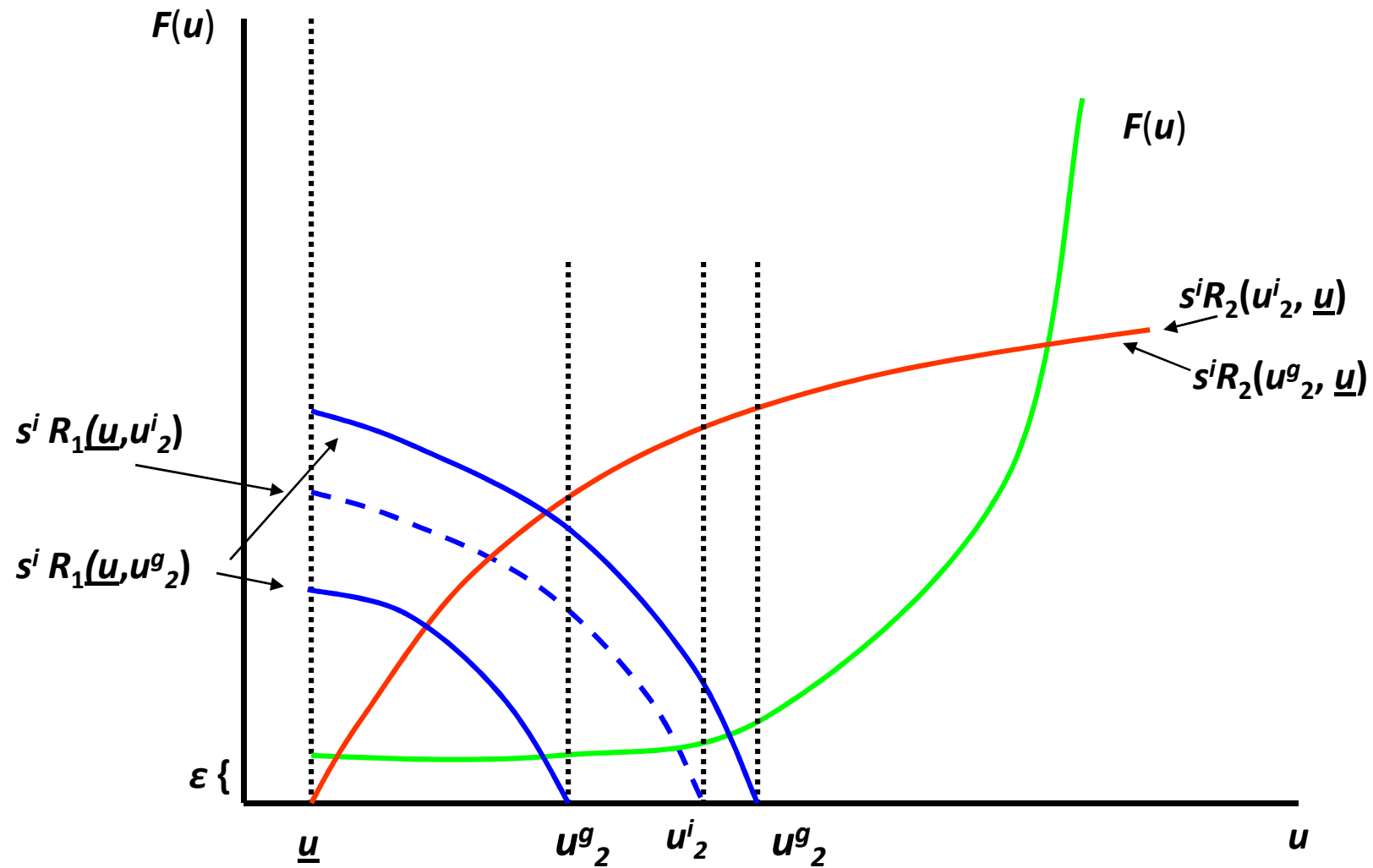
**VND – voluntary, non-exclusive, discrete**

**MED – mandatory, exclusive, discrete**

**MND – mandatory, non-exclusive, discrete**



Figure 3: Harmonized – *MED* case



# North-South Integrated Equilibrium

- ***Trade equilibrium with overlapping income distributions***
  - if two economies initially support two goods using same technology, but  $a_1 > a_2$ , and  $b_1 > b_2$ , there will be three goods in integrated equilibrium if,  $a_1/2 < a_2 < a_1 < b_1/2 < b_2 < b_1$
  - gains from trade occur due to lower prices in equilibrium
  - *NL* generates monopoly outcome
  - harmonized/mutual recognition *MNC*, *VND*, *MND*, replicate *PI*
  - harmonized *MED*, one or two firms may be forced from market in equilibrium, but not necessarily with mutual recognition